

FAMOUS PERSONS

OBJECTIVES: To quickly warm up a group, have fun, and get to know each other.

MATERIALS: Signs (8 ½ x 11 pieces of paper or card stock) and fasteners (pins or tape). Prior to event, enough names are printed in large letters so that each person has a name on his/her back.

DIRECTIONS: As participants enter the room, the facilitator (or designee) places one name on the back of each person.
Participants are given instructions to find out who they are by asking only one question of any other participant in the room.
The answer can only be “yes” or “no.” Examples: Am I a male? Am I a female? I am living? Am I married?
The game concludes when all have guessed who they are or at a certain time limit.

CONCLUSION: Names could be:

- Presidents of the United States
- Principals in county
- Teachers in the school
- Politicians: George Washington, Thomas Jefferson, Ben Franklin, etc.
- Entertainers: Julia Roberts, Cher, Lucille Ball, Oprah, etc.

Names can be famous educators, famous entertainers, Nursery rhyme characters, animals, etc.

The characters can be tied to the topic of the meeting or workshop, etc.

NOTES:

The facilitator keeps things moving quickly, and help participants by giving clues.

Keeping things light, laughing, and humor starts the group off on the right foot!